



Date: 15-11-2024

Dept. No.

Max. : 100 Marks

Time: 09:00 am-12:00 pm

SECTION A - K1 (CO1)

Answer ALL the Questions -	(10 x 1 = 10)
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1. Match the following

a)	Newton-Raphson Method	– Class
b)	Integration	– Ternary operator
c)	Conditional Operator	– Trapezoidal rule
d)	Object	– Index
e)	Array position	– Iterative method using tangents

2. True or False

a)	In the Bisection method, the interval is always halved to find the root.
b)	Simpson's methods are more accurate than the other numerical approximations.
c)	A declared keyword can be used as a variable name.
d)	Data is a collection of statements.
e)	An array is a group of consecutive memory locations with the same name and different data type.

SECTION A - K2 (CO1)

Answer ALL the Questions	(10 x 1 = 10)
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3. Fill in the blanks

a)	The _____ method is a bracketing method for finding roots of a function.
b)	Simpson's _____ rule is an extension of the trapezoidal rule.
c)	Int is an example of a _____.
d)	A Program is a set of _____.
e)	The memory locations within the array are referred to as _____.

4. Answer the following

a)	What is the main disadvantage of the Newton-Raphson method?
b)	Express the formula of the 2 nd order Runge-Kutta method.
c)	Which operator is used to increase a variable's value by one in C++?
d)	What is a loop in C++?
e)	What is a function in C++?

SECTION B - K3 (CO2)

Answer any TWO of the following	(2 x 10 = 20)
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5.	Find the root of the equation $x^4 - x = 10$ using the Newton-Raphson method.
6.	Evaluate $\int_0^1 e^x dx$, by the Trapezoidal rule. Divide the range into 6 equal parts.
7.	Explain the basic structure of a C ++ program.
8.	Explain briefly about different loop statements in C++.
SECTION C – K4 (CO3)	
Answer any TWO of the following (2 x 10 = 20)	
9.	Explain the categories of data types in C++.
10.	Evaluate $\int_0^9 \frac{dx}{1+x^2}$ by Simpson's 3/8 rule. Use $h = 1$.
11.	Solve the system of the following equations using the Gauss elimination method. $\begin{aligned} 10x - 2y + 3z &= 23 \\ 2x + 10y - 5z &= -33 \\ 3x - 4y + 10z &= 41 \end{aligned}$
12.	With an example program, explain about calling a function by value.
SECTION D – K5 (CO4)	
Answer any ONE of the following (1 x 20 = 20)	
13.	Explain briefly about i) switch, ii) break, iii) continue, and iv) go to statement in C++ with an example each.
14.	Apply Modified Euler's Method to solve $y' = x + y$, given that $y(0) = 1$, find y at $x = 0.2$ using $h = 0.1$.
SECTION E – K6 (CO5)	
Answer any ONE of the following (1 x 20 = 20)	
15.	Using the Regula-Falsi method, solve $x^5 - x^4 - x^3 - 1 = 0$ the root lies between 1 & 2.
16.	Discuss in detail about standard and user-defined functions in C++.

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